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Application

1 PGLD-P01-001 Total Number of Pages in This Submission Attorney Docket Number **ENCLOSURES** (check all that apply) After Allowance Communication Assignment Papers Fee Transmittal Form (for an Application) Appeal Communication to Board Fee Attached Drawing(s) of Appeals and Interferences Appeal Communication to Group Amendment / Response Licensing-related Papers (Appeal Notice, Brief, Reply Brief) After Final Petition Proprietary Information Petition to Convert a Affidavits/declaration(s) Status Letter Provisional Application Power of Attorney, Revocation Other Enclosure(s) (please Change of Correspondence Extension of Time Request identify below): Return Postcard **Terminal Disclaimer Express Abandonment Request** Request for Refund Information Disclosure Statement CD, Number of CD(s) Certified Copy of Priority Document(s) Remarks Response to Missing Parts/ Commissioner if hereby authorized to charge any fees due or any credits due to Deposit Account 18-1945 referencing the attorney docket number above. Incomplete Application Response to Missing Parts under 37 CFR 1.52 or 1.53 SIGNATURE OF APPLICANT, ATTORNEY, OR AGENT **Customer Number 28120** Firm Edward J. Kelly Ropes & Gray One International Place, Boston, MA 02110 Individual name Signature August 10, 2001 Date

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P24534/TCO/JCO

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3. Full name, address and postcode of the or of each applicant (underline all surnames)

Patents ADP number (if you know it)

If the applicant is a corporate body, give the country/state of its incorporation

Picsel Technologies Limited Shaftesbury House 5 Waterloo Street

GLASGOW G2 6AY

7878226001

United Kingdom

4. Title of the invention

"Digital Document Processing"

5. Name of your agent (if you have one)

"Address for service" in the United Kingdom to which all correspondence should be sent (including the postcode)

Murgitroyd & Company

373 Scotland Street GLASGOW G5 8QA

Patents ADP number (if you know it)

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Drawing (s) 1

Claim (s)
Abstract

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1 "Digital Document Processing" 2 3 Field of the Invention 4 The invention relates to data processing systems. 5 6 particularly, the invention relates to methods and 7 systems for processing "digital documents" (as defined 8 herein) and to devices incorporating such methods and 9 systems. In general terms, the invention is concerned with generating an output representation of a source 10 document; e.g. as a visual display or as hardcopy. 11 12 13 Background to the Invention 14 As used herein, the term "digital document" is used to 15 16 describe a digital representation of any type of data 17 processed by a data processing system which is intended, ultimately, to be output in some form, in 18 19 whole or in part, to a human user, typically by being 20 displayed or reproduced visually (e.g. by means of a 21 visual display unit or printer), or by text-to-speech conversion, etc. A digital document may include any 22

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1 features capable of representation, including but not 2 limited to the following: text; graphical images; 3 animated graphical images; full motion video images; interactive icons, buttons, menus or hyperlinks. digital document may also include non-visual elements 5 6 such as audio (sound) elements. 7 Data processing systems, such as personal computer 8 systems, are typically required to process "digital 9 10 documents", which may originate from any one of a 11 number of local or remote sources and which may exist 12 in any one of a wide variety of data formats ("file 13 formats"). In order to generate an output version of 14 the document, whether as a visual display or printed copy, for example, it is necessary for the computer 15 16 system to interpret the original data file and to 17 generate an output compatible with the relevant output device (e.g. monitor, or other visual display device, 18 or printer). In general, this process will involve an 19 application program adapted to interpret the data file, 20 21 the operating system of the computer, a software 22 "driver" specific to the desired output device and, in 23 some cases (particularly for monitors or other visual 24 display units), additional hardware in the form of an expansion card. 25 26 27 This conventional approach to the processing of digital 28 documents in order to generate an output is inefficient 29 in terms of hardware resources, software overheads and 30 processing time, and is completely unsuitable for low 31 power, portable data processing systems, including

wireless telecommunication systems, or for low cost

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data processing systems such as network terminals, etc.

Other problems are encountered in conventional digital document processing systems, including the need to

configure multiple system components (including both

5 hardware and software components) to interact in the

6 desired manner, and inconsistencies in the processing

of identical source material by different systems (e.g.

8 differences in formatting, colour reproduction, etc).

9 In addition, the conventional approach to digital

document processing is unable to exploit the

11 commonality and/or re-usability of file format

12 components.

13 14

Summary of the Invention

conventional methods and systems.

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It is an object of the present invention to provide digital document processing methods and systems, and devices incorporating such methods and systems, which obviate or mitigate the aforesaid disadvantages of

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The invention, in its various aspects, is defined in the Claims appended hereto. Further aspects and features of the invention will be apparaent from the following description.

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In a first aspect, the invention relates to a digital document processing system comprising:

means for receiving an input bytestream
representing source data in one of a plurality of
predetermined data formats;

1 interpreting means for interpreting said 2 bytestream; 3 converting means for converting interpreted content from said bytestream into an internal representation data format; 5 means for processing said internal representation 7 data so as to generate output representation data 8 adapted to drive an output device. 9 10 In a second aspect, the invention relates to a 11 graphical user interface for a data processing system 12 in which interactive visual displays employed by the 13 user interface are generated by means of a digital 14 document processing system in accordance with the first 15 aspect of the invention and to data processing systems 16 incorporating such a graphical user interface. 17 18 In further aspects, the invention relates to various 19 types of device incorporating a digital document processing system in accordance with the first aspect 20 21 of the invention, including hardware devices, data 22 processing systems and peripheral devices. 23 24 In still another aspect, the invention relates to a 25 graphical user interface for a data processing system, 26 having one or more of a number of novel and/or enhanced 27 features, and to data processing systems incorporating 28 such a graphical user interface. 29 30 Embodiments of the invention will now be described, by 31 way of example only, with reference to the accompanying 32 drawing.

Brief Description of the Drawing

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Fig. 1 is a block diagram illustrating an embodiment of a digital document processing system in accordance with the present invention.

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Detailed Description of the Preferred Embodiments

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11 Referring now to the drawings, a digital document 12 processing system 8 embodying the invention is 13 illustrated in Fig. 1.

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15 In general terms, the system 8 will process a source 16 document 10 comprising a data file in a known format. 17 The input to the system 8 is a bytestream comprising 18 the content of the source document. An input module 11 identifies the file format of the source document on 19 20 the basis of any one of a variety of criteria, such as 21 an explicit file-type identification within the 22 document, from the file name (particularly the file 23 name extension), or from known characteristics of the 24 content of particular file types. The bytestream is 25 input to a "document agent" 12, specific to the file 26 format of the source document. The document agent 12 is 27 adapted to interpret the incoming bytestream and to 28 convert it into a standard format employed by the 29 system 8, resulting in an internal representation 14 of 30 the source data in a "native" format suitable for 31 processing by the system 8. The system 8 will

generally include a plurality of different document

1 agents 12, each adapted to process one of a 2 corresponding plurality of predetermined file formats. 3 The system 8 may also be applied to input received from 4 an input device such as a digital camera or scanner. 5 6 In this case the input bytestream may originate 7 directly from the input device, rather from a "source 8 document" as such. However, the input bytestream will 9 still be in a predictable data format suitable for 10 processing by the system and, for the purposes of the 11 invention, input received from such an input device may 12 be regarded as a "source document". 13 The document agent 12 employs a library 16 of standard 14 15 objects to generate the internal representation 14, which describes the content of the source document in 16 17 terms of a collection of generic objects as defined in the library 16, together with parameters defining the 18 19 properties of specific instances of the various generic 20 objects within the document. It will be understood 21 that the internal representation may be saved/stored in 22 a file format native to the system and that the range 23 of possible source documents 10 input to the system 8 24 may include documents in the system's native file 25 It is also possible for the internal 26 representation 14 to be converted into any of a range 27 of other file formats if required, using suitable conversion agents (not shown). 28 29 30 The generic objects employed in the internal 31 representation 14 will typically include: text, bitmap 32 graphics and vector graphics (which may or may not be

1 animated and which may be two- or three-dimensional), 2 video, audio, and a variety of types of interactive 3 object such as buttons and icons. The parameters 4 defining specific instances of generic objects will generally include dimensional co-ordinates defining the 5 6 physical shape, size and location of the object and any relevant temporal data for defining objects whose 7 properties vary with time (allowing the system to deal 8 9 with dynamic document structures and/or display functions). For text objects, the parameters will 10 normally also include a font and size to be applied to 11 a character string. Object parameters may also define 12 other properties, such as transparency. 13 14 The format of the internal representation 14 separates 15 the "structure" (or "layout") of the documents, as 16 17 described by the object types and their parameters, 18 from the "content" of the various objects; e.g. the 19 character string (content) of a text object is 20 separated from the font, character size and dimensional 21 parameters of the object; the image data (content) of a 22 graphic object is separated from its dimensional 23 parameters. This allows document structures to be 24 defined in a very compact manner and provides the option for content data to be stored remotely and to be 25 26 fetched by the system only when needed. 27 28 The internal representation 14 describes the document 29 and its constituent objects in terms of "high-level" 30 descriptions.

1 The internal representation data 14 is input to a 2 parsing and rendering module 18 which generates a context-specific representation 20 or "view" of the 3 4 document represented by the internal representation 14. The required view may be of the whole document or of 5 6 part(s) (subset(s)) thereof. The parser/renderer 18 7 receives view control inputs 40 which define the viewing context and any related temporal parameters of 8 the specific document view which is to be generated. 9 10 For example, the system may be required to generate a 11 zoomed view of part of a document, and then to pan or scroll the zoomed view to display adjacent portions of 12 13 the document. The view control inputs 40 are 14 interpreted by the parser/renderer 18 in order to 15 determine which parts of the internal representation are required for a particular view and how, when and 16 17 for how long the view is to be displayed. 18 19 The context-specific representation/view 20 is again 20 expressed in terms of object types and parameters, 21 using the library 16. 22 23 The parser/renderer 18 may also perform additional pre-24 processing functions on the relevant parts of the 25 internal representation 14 when generating the required view 20 of the source document 10. 26 27 representation 20 is input to a shape processor module 28 22 for final processing to generate a final output 24, 29 in a format suitable for driving an output device 26 30 (or multiple output devices), such as a display device 31 or printer.

1 The pre-processing functions of the parser/renderer 18 2 may include colour correction, resolution adjustment/enhancement and anti-aliasing. Resolution 3 enhancement may comprise scaling functions which preserve the legibility of the content of objects when 5 6 displayed or reproduced by the target output device. 7 Resolution adjustment may be context-sensitive; e.g. 8 the display resolution of particular objects may be reduced while the displayed document view is being 9 panned or scrolled and increased when the document view 10 is static. 11 12 13 There may be a feedback path 42 between the 14 renderer/parser 18 and the internal representation 14; 15 e.g. for the purpose of triggering an update of the 16 content of the internal representation 14, such as in 17 the case where the document 10 represented by the 18 internal representation comprises a multi-frame 19 animation. 20 21 The output representation 20 from the parser/renderer 22 18 expresses the document in terms of "primitive" 23 objects. For each document object, the representation 20 preferably defines the object at least in terms of a 24 physical, rectangular boundary box, the actual shape of 25 26 the object bounded by the boundary box, the data 27 content of the object, and its transparency. 28 29 The shape processor 22 interprets the representation 20 and converts it into an output frame format 24 30 31 appropriate to the target output device 26; e.g. a dot-32 map for a printer, vector instruction set for a

1 plotter, or bitmap for a display device. An output 2 control input 44 to the shape processor 22 defines the 3 necessary parameters for the shape processor 22 to generate output 24 suitable for a particular output 4 device 26. 5 6 7 The shape processor 22 preferably processes the objects 8 defined by the view representation 20 in terms of "shape" (i.e. the outline shape of the object), "fill" 9 10 (the data content of the object) and "alpha" (the 11 transparency of the object), performs scaling and 12 clipping appropriate to the required view and output 13 device, and expresses the object in terms appropriate 14 to the output device (typically in terms of pixels by 15 scan conversion or the like, for most types of display 16 device or printer). 17 The shape processor 22 preferably includes an edge 18 19 buffer which defines the shape of an object in terms of 20 scan-converted pixels, and preferably applies anti-21 aliasing to the outline shape. Anti-aliasing is 22 preferably performed in a manner determined by the 23 characteristics of the output device 26 (i.e. on the 24 basis of the control input 44), by applying a grey-25 scale ramp across the object boundary. This approach 26 enables memory efficient shape-clipping and shape-27 intersection processes. 28 A look-up table may be employed to define multiple tone 29 response curves, allowing non-linear rendering control 30 31 (gamma correction).

1 The individual objects processed by the shape processor 22 are combined in the composite output frame 24. 2 3 quality of the final output can also be controlled by 4 the user via the output control input 44. 5 6 The shape processor 22 has a multi-stage pipeline 7 architecture which lends itself to parallel processing of multiple objects, or of multiple documents, or of 8 multiple subsets of one or more document, by using 9 10 multiple instances of the shape processor pipeline. 11 The pipeline architecture is also easily modified to include additional processing functions (e.g. filter 12 13 functions) if required. Outputs from multiple shape 14 processors 22 may generate multiple output frames 24 or may be combined in a single output frame 24. 15 16 17 The system architecture is modular in nature. enables, for example, further document agents to be 18 19 added as and when required, to deal with additional 20 source file formats. The modular architecture also 21 allows individual modules such as the library 16, 22 parser/renderer 18 or shape processor 22 to be modified 23 or upgraded without requiring changes to other modules. 24 25 The system architecture as a whole also lends itself to 26 parallelism in whole or in part for simultaneous 27 processing of multiple input documents 10a, 10b etc. or subsets of documents, in one or more file formats, via 28 29 one or more document agents 12, 12a. The integrated, 30 modular nature of the system allows multiple instances 31 of system modules to be spawned within a data 32 processing system or device as and when required,

limited only by available processing and memory 1 2 resources. 3 The potential for flexible parallelism provided by the 4 5 system as a whole and the shape processor 22 in particular allows the display path for a given device 6 7 to be optimised for available bandwidth and memory. Display updates and animations may be improved, being 8 9 quicker and requiring less memory. 10 object/parameter document model employed is 11 deterministic and consistent. The system is fully 12 scalable and allows multiple instances of the system 13 across multiple CPUs. 14 15 The parser/renderer 18 and shape processor 22 interact 16 dynamically in response to view control inputs 40, in a 17 manner which optimises the use of available memory and 18 bandwidth. This applies particularly to re-draw 19 functions when driving a visual display, e.g. when the 20 display is being scrolled or panned by a user. 21 22 Firstly, the system preferably implements a scalable 23 deferred re-draw model, such that the display 24 resolution of a document view, or of one or more 25 objects within a view, varies dynamically according to the manner in which the display is to be modified. 26 27 previously mentioned, this might typically involve an 28 object being displayed at reduced resolution whilst 29 being moved on-screen and being displayed at full 30 resolution when at rest. The system may employ 31 multiple levels of display quality for this purpose. 32 Typically, this will involve pre-built, low resolution

bitmap representations of document objects and/or 1 2 dynamically built and scaled bitmaps, with or without interpolation. This approach provides a highly 3 responsive display which makes best use of available 4 5 memory/bandwidth. 6 7 The interaction of the renderer/parser 18 and shape 8 processor 22 preferably also involves dividing the page 9 to be viewed into zones. Each zone has associated with 10 it a list of all objects contained within or overlapping that zone. Re-draws can then be processed 11 12 on the basis of the zones, so that the system need only 13 process objects associated with the relevant zones 14 affected by the re-draw. This approach facilitates 15 parallel processing and improves efficiency and reduces 16 The use of zones also facilitates the use redundancy. 17 of the system to generate different outputs for different display devices (e.g. for generating a 18 19 composite/mosaic output for display by an array of separate display screens). 20 21 22 The ability to process transparent objects is a significant feature of the system. However, this 23 24 necessitates the use of off-screen buffering in the 25 shape processor 22 in order to assemble a final output 26 Typically, an off-screen buffer will cover an 27 area larger than the immediate display area, allowing a 28 limited degree of panning/scrolling within the buffer 29 area, but the entire buffer has to be re-centred and

re-built when the required display moves outwith these

of such buffering processes by defining the buffer

Preferably, the system improves the efficiency

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1 content as an array of tiles, indexed in an ordered list. When the required display view moves outwith the 2 3 buffer area, it is then only necessary to discard those tiles which are no longer required, build new tiles to cover the new area of the display and update the tile 5 This is faster and more efficient than 7 conventional buffering processes and facilitates the 8 use of multiple buffering and off-screen caching. 9 also facilitates interruptable re-draw functions (e.g. 10 so that a current re-draw may be interrupted and a new 11 re-draw initiated in response to user input). 12 13 The zoning and tiling schemes described above are independent in principle but may be combined 14 15 advantageously; i.e. zones may correlate with one or 16 more tiles. Again this facilitates parallelism and 17 optimises use of system resources. 18 19 The system preferably employs a device-independent 20 colour model, suitably a luminance/chrominance model such as the CIE L*a*b* 1976 model. 21 This reduces 22 redundancy in graphic objects, improves data 23 compressibility and improves consistency of colour 24 output between different output devices. Device-25 dependent colour correction can be applied on the basis 26 of the device-dependent control input 44 to the shape 27 processor 22. 28 29 Fig. 1 shows the system having an input end at which 30 the source bytestream is received and an output end 31 where the final output frame 24 is output from the 32 system. However, it will be understood that the system

may include intermediate inputs and outputs at other 1 2 intermediate stages, such as for fetching data content 3 or for saving/converting data generated in the course of the process. 5 The system 8 may be incorporated into a variety of 6 7 types of data processing systems and devices, and into 8 peripheral devices, in a number of different ways: 9 In a general purpose data processing system (the "host system"), the system of the present invention may be 10 incorporated alongside the operating system and 11 12 applications of the host system or may be incorporated 13 fully or partially into the host operating system. 14 15 For example, the system of the present invention 16 enables rapid display of a variety of types of data 17 files on portable data processing devices with LCD 18 displays without requiring the use of browsers or 19 application programs. This class of data processing devices requires small size, low power processors for 20 21 portability. Typically, this requires the use of 22 advanced RISC-type core processors designed into ASICs 23 (application specific integrated circuits), in order 24 that the electronics package is as small and highly 25 integrated as possible. This type of device also has 26 limited random access memory and typically has no non-27 volatile data store (e.g. hard disk). Conventional 28 operating system models, such as are employed in 29 standard desktop computing systems (PCs), require high

powered central processors and large amounts of memory

useful output, and are entirely unsuited for this type

in order to process digital documents and generate

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16 In particular, conventional of data processing device. 1 systems do not provide for the processing of multiple 2 3 file formats in an integrated manner. By contrast, the present invention utilises common processes and pipelines for all file formats, thereby providing a 5 6 highly integrated document processing system which is 7 extremely efficient in terms of power consumption and usage of system resources. 8 9 10 The system of the present invention may be integrated at the BIOS level of portable data processing devices 11 12 to enable document processing and output with much lower overheads than conventional system models. 13 14 Alternatively, the invention may be implemented at the lowest system level just above the transport protocol 15 16 For example, the system may be incorporated 17 into a network device (card) or system, to provide inline processing of network traffic (e.g. working at the 18 packet level in a TCP/IP system). 19 20 In a particular device, the system of the invention is 21 22 configured to operate with a predetermined set of data 23 file formats and particular output devices; e.g. the visual display unit of the device and/or at least one 24 type of printer. 25

26

Examples of portable data processing devices which may
employ the present system include "palmtop" computers,
portable digital assistants (PDAs, including tablettype PDAs in which the primary user interface comprises
a graphical display with which the user interacts
directly by means of a stylus device), internet-enabled

1 mobile telephones and other communications devices, 2 etc. 3 4 The system may also be incorporated into low cost data 5 processing terminals such as enhanced telephones and "thin" network client terminals (e.g. network terminals 6 7 with limited local processing and storage resources), 8 and "set-top boxes" for use in interactive/internetenabled cable TV systems. 9 10 11 When integrated with the operating system of a data 12 processing system, the system of the present invention 13 may also form the basis of a novel graphical user 14 interface (GUI) for the operating system (OS). 15 Documents processed and displayed by the system may 16 include interactive features such as menus, buttons, 17 icons etc. which provide the user interface to the 18 underlying functions of the operating system. extension, a complete OS/GUI may be expressed, 19 20 processed and displayed in terms of system "documents". The OS/GUI could comprise a single document with 21 22 multiple "chapters". 23 24 The system enables and/or facilitates a variety of 25 novel and/or enhanced GUI features, including, but not 26 limited to, the following: 27 28 The use of thumbnail images of documents for

- The use of thumbnail images of documents for navigation purposes and for recording user activities (history); e.g. when browsing network content.

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1
           Document interaction functions and gesture-based
 2
      commands using pointing devices and/or touch-screen
 3
      technology; e.g.:
           allowing document interaction by means of gestures
           analogous to actions used with physical documents
 5
 6
           or books, such as dragging a pointer across a page
 7
           in order to turn the page ("page-flipping"),
 8
           dragging a pointer to curl back the corner of a
 9
           page to view underlying parts of succeeding pages
10
           ("page curl");
11
           allowing tool selection by dragging tools from
12
           toolbars and de-selection by dragging tools to
13
           predetermined parts of the display;
           symbolic cursor movements to indicate particular
14
15
           OS commands, such as "tick", "cross-out" and
           "circle" movements for "OK", "delete" and
16
17
           "select"; editing commands based on conventional
18
           "proof-readers" notation;
1"9"
           Re-formatting document views by rotation or
20
      switching between landscape and portrait formats;
21
           Utilities and tools such as:
22
           a floating virtual "magnifying glass" which
23
           magnifies the underlying document area, in which
24
           the magnified view is based on the internal
25
           representation 14 of the source document rather
26
           than on a bitmap representation of the document
27
           and which may modify document parameters such as
           background and/or foreground colours;
28
          a floating virtual, translucent keyboard for text
29
30
           input using a pointing device/touch screen;
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1 a floating, virtual, translucent ruler which is re-scalable using any of a variety of user-2 selectable units. 3 Alternative menu or "tabbed page" drag out/pull 4 5 down functions. 6 Simulation of physical inertia/momentum applied to 7 page scrolling/panning functions (e.q. when a zoomed 8 display of a page is dragged to scroll the display and 9 released, the moving display decelerates gradually 10 after release). 11 GUI features of this type provide new or enhanced 12 13 functionality and/or improve the subjective quality of 14 the user interface. 15 16 The system of the present invention may also be 17 incorporated into peripheral devices such as hardcopy 18 devices (printers and plotters), display devices (such 19 as digital projectors), networking devices, input 20 devices (cameras, scanners etc.) and also multi-21 function peripherals (MFPs). 22 23 When incorporated into a printer, the system enables 24 the printer to receive raw data files from the host 25 data processing system and to reproduce the content of 26 the original data file correctly, without the need for 27 particular applications or drivers provided by the host 28 This avoids the need to configure a computer 29 system to drive a particular type of printer. 30 present system directly generates a dot-mapped image of

the source document suitable for output by the printer

(this is true whether the system is incorporated into

1 the printer itself or into the host system). 2 considerations apply to other hardcopy devices such as plotters. 3 5 When incorporated into a display device, such as a 6 projector, the system again enables the device to 7 display the content of the original data file correctly 8 without the use of applications or drivers on the host system, and without the need for specific configuration 9 10 of the host system and/or display device. Peripheral 11 devices of these types, when equipped with the present 12 system, may receive and output data files from any 13 source, via any type of data communications network. 14 15 From the foregoing, it will be understood that the 16 system of the present invention may be "hard-wired; 17 e.g. implemented in ROM and/or integrated into ASICs or 18 other single-chip systems, or may be implemented as firmware (programmable ROM such as flashable ePROM), or as software, being stored locally or remotely and being 20 21 fetched and executed as required by a particular 22 device. 23 24 Improvements and modifications may be incorporated 25 without departing from the scope of the present 26 invention.

1	Claims

- 3 1. A digital document processing system comprising:
- 4 means for receiving an input bytestream
- 5 representing source data in one of a plurality of
- 6 predetermined data formats;
- 7 interpreting means for interpreting said
- 8 bytestream;
- 9 converting means for converting interpreted
- 10 content from said bytestream into an internal
- 11 representation data format;
- means for processing said internal representation
- data so as to generate output representation data
- 14 adapted to drive an output device.

15

- 16 2. A system as claimed in Claim 1, wherein said
- 17 source data defines the content and structure of a
- 18 digital document, and wherein said internal
- 19 representation data describes said structure in terms
- of generic objects defining a plurality of data types
- 21 and parameters defining properties of specific
- 22 instances of generic objects, separately from said
- 23 content.

24

- 25 3. A system as claimed in Claim 2, further including
- 26 a library of generic objects, said internal
- 27 representation data being based on the content of said
- 28 library.

- 30 4. A system as claimed in Claim 2 or Claim 3,
- including a parsing and rendering module adapted to
- 32 generate an object and parameter based representation

- of a specific view of at least part of said internal
- 2 representation data, on the basis of a first control
- 3 input to said parsing and rendering module.

- 5 5. A system as defined in Claim 4, further including
- a shape processing module adapted to receive said
- 7 object and parameter based representation of said
- 8 specific view from said parsing and rendering module
- 9 and to convert said object and parameter based
- 10 representation into an output data format suitable for
- 11 driving a particular output device.

12

- 13 6. A system as claimed in Claim 5, wherein said shape
- 14 processing module processes said objects on the basis
- of a boundary box defining the boundary of an object, a
- shape defining the actual shape of the object bounded
- by the boundary box, the data content of the object and
- 18 the transparency of the object.

19

- 7. A system as claimed in Claim 6, wherein said shape
- 21 processor is adapted to apply grey-scale anti-aliasing
- 22 to the edges of said objects.

23

- 24 8. A system as claimed in Claim 5, Claim 6 or Claim
- 7, wherein said shape processing module has a pipeline
- 26 architecture.

- 9. A system as claimed in any one of Claims 5 to 8,
- 29 wherein said shape processor employs at least one off-
- 30 screen display buffer to generate said output data and
- 31 wherein said at least one off-screen display buffer is
- 32 defined by an indexed array of tiles.

- 1 10. A system as defined in Claim 9, wherein updating
- of the content of said at least one off-screen display
- 3 buffer is performed by removing selected tiles from
- 4 said array, adding new tiles to said array, and up-
- 5 dating the indexing of said tiles.

- 7 11. A system as claimed in any one of Claims 5 to 10,
- 8 wherein said parsing and rendering module is adapted to
- 9 define at least part of said internal representation
- 10 data it terms of a plurality of zones, each zone having
- 11 an associated list of objects contained within and
- overlapping said zone, and said shape processor is
- adapted to process said object and parameter based
- 14 representation on the basis of said zones and
- 15 associated lists.

16

- 17 12. A system as claimed in any one of Claims 5 to 11,
- wherein the quality of a display view represented by
- 19 said output data may be varied dependent on said first
- 20 control input.

21

- 22 13. A system as claimed in Claim 12, wherein the
- 23 quality of said display view may be varied in multiple
- 24 steps.

25

- 26 14. A system as claimed in any one of Claims 2 to 13,
- wherein said object parameters include dimensional,
- 28 physical and temporal parameters.

- 30 15. A system as claimed in any preceding Claim,
- 31 wherein the system employs a chrominance/luminance-
- 32 based colour model to describe colour data.

- 2 16. A system as claimed in any preceding Claim,
- 3 wherein the system is adapted for multiple parallel
- 4 implementation in whole or in part for processing one
- or more sets of source data from one or more data
- 6 sources and for generating one or more sets of output
- 7 representation data.

8

- 9 17. A graphical user interface for a data processing
- 10 system in which interactive visual displays employed by
- 11 the user interface are generated by means of a digital
- 12 document processing system as claimed in any one of
- 13 Claims 1 to 16.

14

- 15 18. A data processing device incorporating a graphical
- 16 user interface as claimed in Claim 17.

17

- 18 19. A hardware device for data processing and/or
- 19 storage encoding a digital document processing system
- 20 as claimed in any one of Claims 1 to 16.

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- 22 20. A hardware device as claimed in Claim 19, further
- 23 including a core processor system.

24

- 25 21. A hardware device as claimed in Claim 20, wherein
- 26 said core processor is a RISC processor.

27

- 28 22. A data processing system including a digital
- 29 document processing system as claimed in any one of
- 30 Claims 1 to 16.

- 1 23. A data processing system as claimed in Claim 22,
- 2 wherein said data processing system comprises a
- 3 portable data processing device.

- 5 24. A data processing system as claimed in Claim 23,
- 6 wherein said portable data processing device comprises
- 7 a wireless telecommunications device.

8

- 9 25. A data processing system as claimed in Claim 22,
- wherein said data processing system comprises a network
- 11 user-terminal.

12

- 13 26. A peripheral device for use with a data processing
- 14 system, including a digital document processing system
- as claimed in any one of Claims 1 to 16.

16

- 17 27. A peripheral device as claimed in Claim 26,
- wherein said peripheral device is a visual display
- 19 device.

20

- 21 28. A peripheral device as claimed in Claim 26,
- 22 wherein said peripheral device is a hardcopy output
- 23 device.

24

- 25 29. A peripheral device as claimed in Claim 26,
- wherein said peripheral device is an input device.

27

- 28 30. A peripheral device as claimed in Claim 26,
- wherein said peripheral device is a network device.

- 1 31. A peripheral device as claimed in Claim 26,
- wherein said peripheral device is a multi-function
- 3 peripheral device.

- 5 32. A graphical user interface for a data processing
- 6 system, including at least one of the following
- 7 features:
- 8 the use of thumbnail images of documents for
- 9 navigation purposes and for recording user activities;
- 10 document interaction functions and gesture-based
- 11 commands using pointing devices and/or touch-screen
- 12 technology, including document interaction by means of
- 13 gestures analogous to actions used with physical
- 14 documents or books;
- 15 tool selection by dragging tools from toolbars and
- de-selection by dragging tools to predetermined parts
- 17 of the display;
- 18 symbolic cursor movements to indicate commands;
- 19 re-formatting document views by rotation or
- 20 switching between landscape and portrait formats;
- 21 alternative menu or "tabbed page" drag out/pull
- 22 down functions.
- 23 simulated physical inertia/momentum applied to
- 24 page scrolling/panning functions.

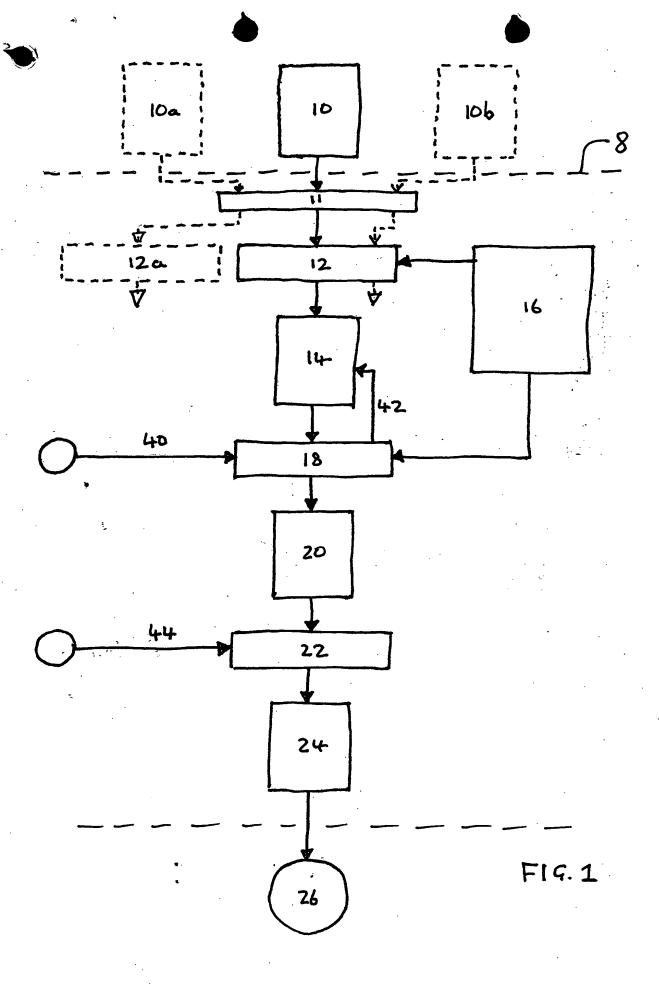
- 26 33. A graphical user interface for a data processing
- 27 system, including at least one of the following
- 28 utilities/tools:
- a floating virtual magnifying glass adapted to
- 30 magnify an underlying document area, in which the
- 31 magnified view is based on source document data;

- a floating virtual, translucent keyboard for text input using a pointing device/touch screen; - a floating, virtual, translucent ruler which is re-scalable using any of a variety of userselectable units.

6

7 34. A data processing system incorporating a graphical user interface as claimed in Claim 32 or Claim 33.

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